**Gate Level Script**

In this level, our main character, the witch **Lily** has to get past a large wall in the woods, but the gatehouse is locked by a ghost named **Betty**.

**Lily**

Hello there!

**Betty**

Oh, hello. Who are you, and what are you doing here?

**Lily**

I’m **Lily**, I need to get past this wall but the gatehouse is blocked. Who are you?

**Betty**

Hello Lily, I’m **Betty**. I’m the guard of this gatehouse. None may pass.

**Lily**

I see...

[Options]

1. Oh Sorry
2. Ghost?
3. Can I?

[Option 1: Oh Sorry]

**Lily**

Oh sorry. Didn’t mean to interrupt your work.

[Leave Conversation]

[Option 2: Ghost?]

**Lily**

I didn’t know ghosts could work as guards.

**Betty**

It’s actually pretty new. We ghosts weren’t originally due to a lack of physical bodies, but our *undying* loyalty let us get reevaluated.

**Lily**

Oh neat!

**Betty**

Some ghosts were against the movement, the prospect of work *spook*ing them a little.

[Return to Options]

[Option 3: Can I?]

**Lily**

Can I get through here?

**Betty**

No, I was told that none may pass.

**Lily**

I just need the Enchantment Orbs on the other side. I’ll be right back.

**Betty**

Hmmm... I see...

**Betty**

I will let you through, but you have to return quickly. The key is embedded in the cliffside behind you.

**Lily**

Thank you!